

DJANTA CHALLENGES 2026 COMPETITION RULES

PREAMBLE

As part of the implementation of the Togo Digital National Strategy and the promotion of technological innovation in Togo, the Djanta Tech Hub organizes challenges for the ecosystem.

This national competition comprises two distinct and complementary programs:

- Djanta Innov'Arena – Innovation Challenge
- Djanta Idea-Action – Hackathon

The challenges aim to identify, promote and support innovative solutions that address national development priorities in strategic sectors.

ARTICLE 1: OBJECTIVES OF THE COMPETITION

The challenges pursue the following objectives:

1. Identify innovative solutions with a strong economic and social impact in priority sectors;
2. Supporting selected teams in structuring, developing and bringing viable products or services to market;
3. To contribute to strengthening and structuring the national ecosystem of innovation and technological entrepreneurship.

ARTICLE 2: PROGRAMS AND ELIGIBILITY REQUIREMENTS

The two programs focus in particular on the following sectors, without this list being exhaustive: Agriculture, Education, Crafts, Tourism, Finance, Logistics, SME Productivity, Optimization of public services and other national priorities.

2.1 Djanta Innov'Arena (Innovation Challenge)

The program is open to startups, small and medium-sized enterprises (SMEs), social enterprises, individual entrepreneurs, researchers, academics, professionals, and non-governmental organizations (NGOs).

Submitted projects must have reached a sufficient level of maturity and have, at a minimum, a functional prototype, a minimum viable product (MVP) or a technically demonstrable solution.

2.2 Djanta Idée-Action (Hackathon)

The program is aimed at students, recent graduates, and young professionals at the beginning of their careers.

The expected projects should be at the ideation stage, whether it is a pre-ideation phase or an initial idea, without a prototype or a minimum viable product (MVP) being required at this stage.

ARTICLE 3: CONDITIONS OF PARTICIPATION

3.1 General Eligibility

Each candidate or team may only submit one application and to one program.

All team members must be Togolese citizens or legal residents of Togo.

Applications can be submitted in French or English. Communications and presentations during bootcamps can also be given in French or English.

Teams consist of two (2) to five (5) members. Individual applications are accepted for the " Djanta Innov'Arena " program, although collaboration is strongly encouraged.

The participation of inclusive teams (gender, region, people living with disabilities) is strongly encouraged.

3.2 Participant Engagement

All candidates agree to abide by the competition's code of conduct, which is based on collaboration, mutual respect, ethics, and the originality of projects.

Selected participants commit to taking part in all activities of the selected program (bootcamps , workshops, mentoring sessions, final events);

3.3 Originality of projects and solutions

Submitted projects must be original and not infringe on any third-party intellectual property rights.

Participants retain full ownership of their ideas, projects and solutions.

However, participants authorize the Djanta Tech Hub to use project information for communication, promotion and institutional reporting purposes.

3.4 Grounds for disqualification

Any application may be disqualified in the event of:

- providing false or misleading information;
- plagiarism or fraudulent appropriation of existing concepts;
- failure to comply with deadlines, competition rules or participation commitments.

ARTICLE 4: APPLICATION FILE

4.1 File Contents

Program	Required elements
Djanta Innov'Arena	<ul style="list-style-type: none"> • Completed online form • Solution description (maximum 300 words) • Pitch deck • Link to the user interface demo or design (for MVP) • Team presentation • CV or LinkedIn profile of the team leader (optional)
Djanta Idée-Action	<ul style="list-style-type: none"> • Application form with information about the team • Summary of the initial idea (maximum 500 words) • Team member biographies • CV or LinkedIn profile of the team leader (optional)

4.2 Submission Procedures

Applications must be submitted exclusively via the official platform through the official shared link through the website.

ARTICLE 5: COMPETITION CALENDAR

The competition includes the following schedule of events:

- Applications open: 27th February 2026
- Application deadline: 10th April 2026
- Pre-selection phase: 10th to 18th April 2026
- Bootcamps and coaching sessions: 27th and 28th April 2026
- Final pitch day: 30th April 2026
- Final selection : 1st May 2026

ARTICLE 6: JURY SELECTION PROCESS

The projects are evaluated by an independent jury based on the following criteria:

1. Relevance and alignment with national priorities;
2. Innovative and creative nature of the solution;
3. Potential for economic and social impact;
4. Quality, complementarity and commitment of the team;
5. Technical feasibility and viability of the project.

ARTICLE 7: PRICES AND OPPORTUNITIES

7.1 Djanta Innov'Arena – Winning Projects

The selected teams will notably benefit from:

- access to the Djanta Innovation Challenge Bootcamp ;
- participation in the final pitch day;
- integration into the Djanta Tech Hub incubation program ;
- support including mentoring, technical assistance, access to coworking and funding opportunities;
- visibility among investors and partners.

7.2 Djanta Idée-Action – Best Teams

The selected teams will notably benefit from:

- participation in a Sprint and Bootcamp Hackathon;
- Final Pitch Day ;
- access to a pre-incubation program ;
- support in designing MVPs, mentoring, access to coworking spaces and funding opportunities;
- institutional and media visibility.

ARTICLE 8: INTELLECTUAL PROPERTY

Participants retain full intellectual property rights to their projects. The Djanta Tech Hub is authorized to use their work for communication, promotion, and reporting purposes .

ARTICLE 9: DATA PROTECTION

In accordance with the provisions of Law No. 2019-014 of October 29, 2019 relating to the protection of personal data, participants consent only, on the relevant legal bases, to the use of their personal data in the context of communications relating to the Djanta challenges .

ARTICLE 10: COMPLAINTS

Claims relating to any problem or event related to the challenges are only admissible within a maximum period of fifteen (15) calendar days from the proclamation of the results.

ARTICLE 11: ACCEPTANCE OF THE REGULATIONS

Submitting an application constitutes full and unreserved acceptance of these regulations.
All participants agree to abide by all of its provisions.